

# Computer Networks

## Exercise Session 06

Prof. Dr. Oliver Hahm

Frankfurt University of Applied Sciences  
Faculty 2: Computer Science and Engineering  
[oliver.hahm@fb2.fra-uas.de](mailto:oliver.hahm@fb2.fra-uas.de)  
<https://teaching.dahahm.de>

December 02, 2022

# General Schedule

All exercises will follow this general schedule

- Identify potential understanding problems
  - Ask your questions
  - Recap of the lecture
- Address the understanding problems
  - Answer your questions
  - Repeat certain topics
- Walk through the exercises/solutions → Some hints and guidance
  - Work time or presentation of results

# Contention-based Medium Access

You have seen ...

- that participants must **compete for medium access** in contention-based MAC protocols
- **collisions** reduce the **performance** of the network
- they should be **detected** and **avoided**
- the trade-off between **throughput** and **latency**

# Contention-free Medium Access

You have seen ...

- how **resources** like time or frequencies can be **allocated** in advance for contention-free medium access
- that (particularly static) contention-free MAC protocols provide less throughput compared to contention-based protocols on low utilization of the network
- that combination of MAC protocols is feasible

# Exercise 1: Guided Transmission Media

- 1 Which **cable types** can be used for Ethernet?

# Exercise 1: Guided Transmission Media

1 Which **cable types** can be used for Ethernet?

Coaxial, twisted pair, fiber optic

# Exercise 1: Guided Transmission Media

1 Which **cable types** can be used for Ethernet?

Coaxial, twisted pair, fiber optic

2 What is the main difference between **coaxial** and **twisted pair** cables?

## Exercise 1: Guided Transmission Media

1 Which **cable types** can be used for Ethernet?

Coaxial, twisted pair, fiber optic

2 What is the main difference between **coaxial** and **twisted pair** cables?

Coaxial cable consist only of one wire and support only half-duplex,  
with twisted pair full-duplex is possible



## Exercise 1: Guided Transmission Media

- 1 Which **cable types** can be used for Ethernet?  
Coaxial, twisted pair, fiber optic
- 2 What is the main difference between **coaxial** and **twisted pair** cables?  
Coaxial cable consist only of one wire and support only half-duplex,  
with twisted pair full-duplex is possible
- 3 Which type of twisted pair cable should be used to connect two computers directly with each other?

## Exercise 1: Guided Transmission Media

- 1** Which **cable types** can be used for Ethernet?  
Coaxial, twisted pair, fiber optic
- 2** What is the main difference between **coaxial** and **twisted pair** cables?  
Coaxial cable consist only of one wire and support only half-duplex, with twisted pair full-duplex is possible
- 3** Which type of twisted pair cable should be used to connect two computers directly with each other?  
Traditionally a crossover cable should have been used, but modern computers can also be connected via patch cables

## Exercise 1: Guided Transmission Media

1 Which **cable types** can be used for Ethernet?

Coaxial, twisted pair, fiber optic

2 What is the main difference between **coaxial** and **twisted pair** cables?

Coaxial cable consist only of one wire and support only half-duplex, with twisted pair full-duplex is possible

3 Which type of twisted pair cable should be used to connect two computers directly with each other?

Traditionally a crossover cable should have been used, but modern computers can also be connected via patch cables

4 Name the advantages of **fiber-optic** cables over **copper wires**.

## Exercise 1: Guided Transmission Media

1 Which **cable types** can be used for Ethernet?

Coaxial, twisted pair, fiber optic

2 What is the main difference between **coaxial** and **twisted pair** cables?

Coaxial cable consist only of one wire and support only half-duplex, with twisted pair full-duplex is possible

3 Which type of twisted pair cable should be used to connect two computers directly with each other?

Traditionally a crossover cable should have been used, but modern computers can also be connected via patch cables

4 Name the advantages of **fiber-optic** cables over **copper wires**.

Fiber-optic cables offer a higher bandwidth (→ higher data rate) and a lower bit error rate because they are less affected by noise.

## Exercise 1: Guided Transmission Media

- 5 Explain which information can be derived from the following information printed on twisted pair cables:
  - E188601 (UL) TYPE CM 75°C LL84201 CSA TYPE CMG FT4 CAT.5E  
PATCH CABLE TO TIA/EIA 568A STP 26AWG STRANDED

## Exercise 1: Guided Transmission Media

- 5 Explain which information can be derived from the following information printed on twisted pair cables:
- E188601 (UL) TYPE CM 75°C LL84201 CSA TYPE CMG FT4 CAT.5E  
PATCH CABLE TO TIA/EIA 568A STP 26AWG STRANDED  
Category 5e, patched, shielded, 26 AWG diameter, stranded, up to 75°C

## Exercise 1: Guided Transmission Media

- 5 Explain which information can be derived from the following information printed on twisted pair cables:
- E188601 (UL) TYPE CM 75°C LL84201 CSA TYPE CMG FT4 CAT.5E  
PATCH CABLE TO TIA/EIA 568A STP 26AWG STRANDED  
Category 5e, patched, shielded, 26 AWG diameter, stranded, up to 75°C
  - E324441 RU AWM 2835 24AWG 60°C 30V CHANGJIANG TIA/EIA  
568B.2 UTP CAT.5e

## Exercise 1: Guided Transmission Media

- 5 Explain which information can be derived from the following information printed on twisted pair cables:
- E188601 (UL) TYPE CM 75°C LL84201 CSA TYPE CMG FT4 CAT.5E  
PATCH CABLE TO TIA/EIA 568A STP 26AWG STRANDED  
Category 5e, patched, shielded, 26 AWG diameter, stranded, up to 75°C
  - E324441 RU AWM 2835 24AWG 60°C 30V CHANGJIANG TIA/EIA  
568B.2 UTP CAT.5e  
Category 5e, unshielded, 24 AWG diameter, up to 60°C



## Exercise 1: Guided Transmission Media

- 5 Explain which information can be derived from the following information printed on twisted pair cables:
- E188601 (UL) TYPE CM 75°C LL84201 CSA TYPE CMG FT4 CAT.5E PATCH CABLE TO TIA/EIA 568A STP 26AWG STRANDED  
Category 5e, patched, shielded, 26 AWG diameter, stranded, up to 75°C
  - E324441 RU AWM 2835 24AWG 60°C 30V CHANGJIANG TIA/EIA 568B.2 UTP CAT.5e  
Category 5e, unshielded, 24 AWG diameter, up to 60°C
  - SSTP ENHANCED CAT.5 350MHZ 26AWG X 4P PATCH TYPE CM (UL) C(UL) E200579 CMG CSA LL81924 3P VERIFIED

## Exercise 1: Guided Transmission Media

- 5 Explain which information can be derived from the following information printed on twisted pair cables:
- E188601 (UL) TYPE CM 75°C LL84201 CSA TYPE CMG FT4 CAT.5E PATCH CABLE TO TIA/EIA 568A STP 26AWG STRANDED  
Category 5e, patched, shielded, 26 AWG diameter, stranded, up to 75°C
  - E324441 RU AWM 2835 24AWG 60°C 30V CHANGJIANG TIA/EIA 568B.2 UTP CAT.5e  
Category 5e, unshielded, 24 AWG diameter, up to 60°C
  - SSTP ENHANCED CAT.5 350MHZ 26AWG X 4P PATCH TYPE CM (UL) C(UL) E200579 CMG CSA LL81924 3P VERIFIED  
shielded wires, shielded cable, 26 AWG diameter, Category 5, patched

## Exercise 2: Unguided Transmission Media

- 1 Explain the difference between **transmission range** and **interference range**.

## Exercise 2: Unguided Transmission Media

- 1 Explain the difference between **transmission range** and **interference range**.

All devices within transmission ranges are typically able to correctly decode a received signal, devices in interference range cannot distinguish the sent signal from background noise.

## Exercise 2: Unguided Transmission Media

- 1 Explain the difference between **transmission range** and **interference range**.

All devices within transmission ranges are typically able to correctly decode a received signal, devices in interference range cannot distinguish the sent signal from background noise.

- 2 Name two **challenges** for wireless networks that do not occur in wired networks.

## Exercise 2: Unguided Transmission Media

- 1 Explain the difference between **transmission range** and **interference range**.

All devices within transmission ranges are typically able to correctly decode a received signal, devices in interference range cannot distinguish the sent signal from background noise.

- 2 Name two **challenges** for wireless networks that do not occur in wired networks.

hidden terminal, reflection/multipath fading

## Exercise 2: Unguided Transmission Media

- 1 Explain the difference between **transmission range** and **interference range**.

All devices within transmission ranges are typically able to correctly decode a received signal, devices in interference range cannot distinguish the sent signal from background noise.

- 2 Name two **challenges** for wireless networks that do not occur in wired networks.

hidden terminal, reflection/multipath fading

- 3 **Directed** wireless transmission eliminates some of these issues and can achieve higher transmission ranges. Explain why many wireless networks still work with undirected (*omnidirectional*) transmission systems.

## Exercise 2: Unguided Transmission Media

- 1 Explain the difference between **transmission range** and **interference range**.

All devices within transmission ranges are typically able to correctly decode a received signal, devices in interference range cannot distinguish the sent signal from background noise.

- 2 Name two **challenges** for wireless networks that do not occur in wired networks.

hidden terminal, reflection/multipath fading

- 3 **Directed** wireless transmission eliminates some of these issues and can achieve higher transmission ranges. Explain why many wireless networks still work with undirected (*omnidirectional*) transmission systems.

WLAN access points, for instance, typically provide network access for multiple users in parallel. Omnidirectional transmissions allows the users to move more freely.



## Exercise 2: Unguided Transmission Media

- 4 Any electromagnetic wave is effected by **attenuation** over the distance. Elaborate why this problem affects wireless networks more than wired ones.

## Exercise 2: Unguided Transmission Media

- 4 Any electromagnetic wave is effected by **attenuation** over the distance. Elaborate why this problem affects wireless networks more than wired ones.

The energy of radio waves is absorbed by different material, hence the signal weakening is less predictable.

## Exercise 2: Unguided Transmission Media

- 4 Any electromagnetic wave is effected by **attenuation** over the distance. Elaborate why this problem affects wireless networks more than wired ones.

The energy of radio waves is absorbed by different material, hence the signal weakening is less predictable.

- 5 Metal **shielding** protects against external **interference**. Hence, would it be a good idea to use metal tube for a directed radio transmission? Why or why not?

## Exercise 2: Unguided Transmission Media

- 4 Any electromagnetic wave is effected by **attenuation** over the distance. Elaborate why this problem affects wireless networks more than wired ones.

The energy of radio waves is absorbed by different material, hence the signal weakening is less predictable.

- 5 Metal **shielding** protects against external **interference**. Hence, would it be a good idea to use metal tube for a directed radio transmission? Why or why not?

Because of the reflections (→ multipath-fading) → Faraday cage

## Exercise 3: Technologies

- 1 Name two popular technologies for networks inside a company or university.

## Exercise 3: Technologies

- 1 Name two popular technologies for networks inside a company or university.

Ethernet (IEEE 802.3), WLAN (IEEE 802.11)

## Exercise 3: Technologies

- 1 Name two popular technologies for networks inside a company or university.  
*Ethernet (IEEE 802.3), WLAN (IEEE 802.11)*
- 2 In the early 1980s **Token Ring** could be considered superior compared to **Ethernet**. 20 years later IBM stopped its distribution. Explain why.

## Exercise 3: Technologies

- 1 Name two popular technologies for networks inside a company or university.

Ethernet (IEEE 802.3), WLAN (IEEE 802.11)

- 2 In the early 1980s **Token Ring** could be considered superior compared to **Ethernet**. 20 years later IBM stopped its distribution. Explain why. Token Ring was more complex and hence, more expensive.



## Exercise 3: Technologies

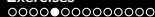
- 1** Name two popular technologies for networks inside a company or university.  
*Ethernet (IEEE 802.3), WLAN (IEEE 802.11)*
- 2** In the early 1980s **Token Ring** could be considered superior compared to **Ethernet**. 20 years later IBM stopped its distribution. Explain why.  
*Token Ring was more complex and hence, more expensive.*
- 3** Which communication model is used for the *eduroam* **WLAN** network at the university?

## Exercise 3: Technologies

- 1** Name two popular technologies for networks inside a company or university.  
*Ethernet (IEEE 802.3), WLAN (IEEE 802.11)*
- 2** In the early 1980s **Token Ring** could be considered superior compared to **Ethernet**. 20 years later IBM stopped its distribution. Explain why.  
*Token Ring was more complex and hence, more expensive.*
- 3** Which communication model is used for the *eduroam* **WLAN** network at the university?  
*Infrastructure mode*

## Exercise 3: Technologies

- 1 Name two popular technologies for networks inside a company or university.  
*Ethernet (IEEE 802.3), WLAN (IEEE 802.11)*
- 2 In the early 1980s **Token Ring** could be considered superior compared to **Ethernet**. 20 years later IBM stopped its distribution. Explain why.  
*Token Ring was more complex and hence, more expensive.*
- 3 Which communication model is used for the *eduroam* **WLAN** network at the university?  
*Infrastructure mode*
- 4 In which **frequency spectrum** do WLAN networks operate?



## Exercise 3: Technologies

- 1 Name two popular technologies for networks inside a company or university.

Ethernet (IEEE 802.3), WLAN (IEEE 802.11)

- 2 In the early 1980s **Token Ring** could be considered superior compared to **Ethernet**. 20 years later IBM stopped its distribution. Explain why.

Token Ring was more complex and hence, more expensive.

- 3 Which communication model is used for the *eduroam* **WLAN** network at the university?

Infrastructure mode

- 4 In which **frequency spectrum** do WLAN networks operate?

2.4 GHz, 5 GHz, 6 GHz, 60 GHz

## Exercise 3: Technologies

- 1 Name two popular technologies for networks inside a company or university.  
*Ethernet (IEEE 802.3), WLAN (IEEE 802.11)*
- 2 In the early 1980s **Token Ring** could be considered superior compared to **Ethernet**. 20 years later IBM stopped its distribution. Explain why.  
*Token Ring was more complex and hence, more expensive.*
- 3 Which communication model is used for the *eduroam* **WLAN** network at the university?  
*Infrastructure mode*
- 4 In which **frequency spectrum** do WLAN networks operate?  
*2.4 GHz, 5 GHz, 6 GHz, 60 GHz*
- 5 Bluetooth and WLAN networks work in the same frequency spectrum, but use different transmission power. Name the technology that achieves a higher power output and explain why.

## Exercise 3: Technologies

- 1 Name two popular technologies for networks inside a company or university.

Ethernet (IEEE 802.3), WLAN (IEEE 802.11)

- 2 In the early 1980s **Token Ring** could be considered superior compared to **Ethernet**. 20 years later IBM stopped its distribution. Explain why.

Token Ring was more complex and hence, more expensive.

- 3 Which communication model is used for the *eduroam* **WLAN** network at the university?

Infrastructure mode

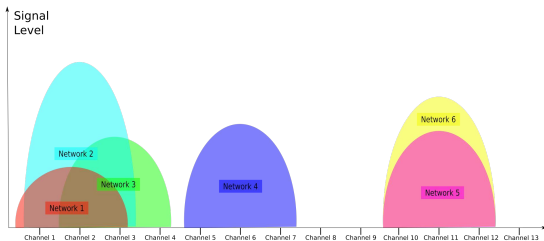
- 4 In which **frequency spectrum** do WLAN networks operate?

2.4 GHz, 5 GHz, 6 GHz, 60 GHz

- 5 Bluetooth and WLAN networks work in the same frequency spectrum, but use different transmission power. Name the technology that achieves a higher power output and explain why.

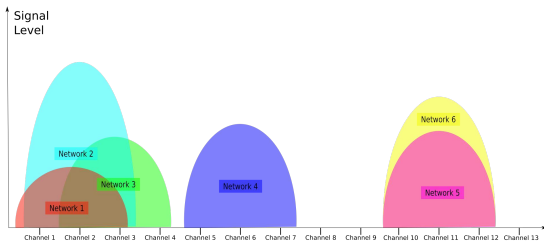
WLAN is targeted for longer ranges than Bluetooth and devices have typically less energy limitations.

## Exercise 4: WLAN Networks



- 1 Based on the given scan results: Which of the networks do you connect to and why?

# Exercise 4: WLAN Networks

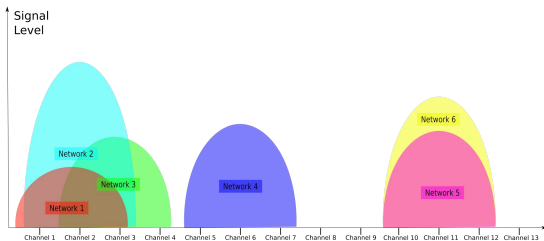


- 1** Based on the given scan results: Which of the networks do you connect to and why?

Network 4 might be a good choice, because it offers a rather good signal strength and should suffer from less interference. Network 6 (or 5) might be also okay.

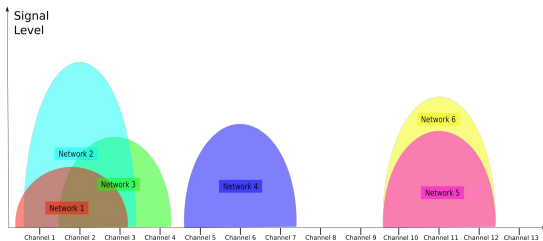


## Exercise 4: WLAN Networks



- 1** Based on the given scan results: Which of the networks do you connect to and why?  
Network 4 might be a good choice, because it offers a rather good signal strength and should suffer from less interference. Network 6 (or 5) might be also okay.
- 2** What could be a reason preventing you from joining the chosen network?

## Exercise 4: WLAN Networks



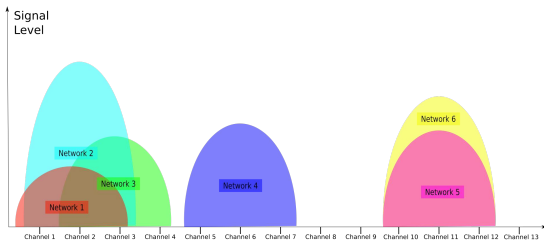
- 1 Based on the given scan results: Which of the networks do you connect to and why?

Network 4 might be a good choice, because it offers a rather good signal strength and should suffer from less interference. Network 6 (or 5) might be also okay.

- 2 What could be a reason preventing you from joining the chosen network?

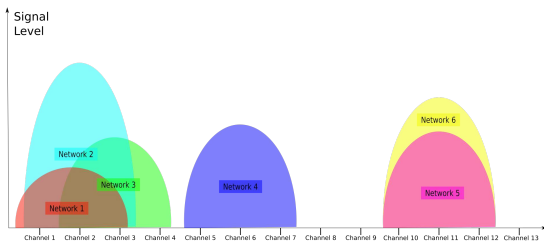
You don't have the credentials.

## Exercise 4: WLAN Networks



- 3** **Network 5** and **Network 6** can be identified as **IEEE 802.11b** networks. Which data rate can be expected?

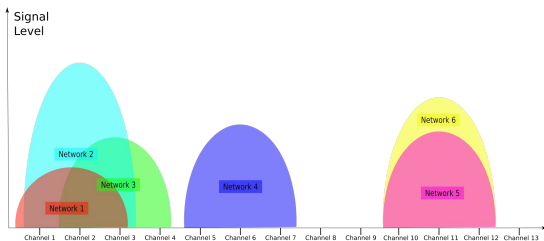
## Exercise 4: WLAN Networks



- 3** Network 5 and Network 6 can be identified as IEEE 802.11b networks. Which data rate can be expected?

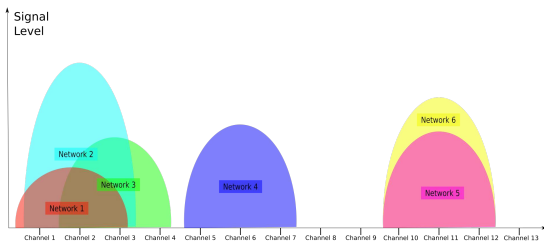
50 % of 11 Mbit/s → 5.5 Mbit/s

# Exercise 4: WLAN Networks



- 3 Network 5 and Network 6 can be identified as IEEE 802.11b networks. Which data rate can be expected?  
50 % of 11 Mbit/s  $\rightarrow$  5.5 Mbit/s
- 4 The configuration of some of the shown networks is suboptimal. Name them and explain why.

## Exercise 4: WLAN Networks



- 3** **Network 5** and **Network 6** can be identified as **IEEE 802.11b** networks. Which data rate can be expected?

50 % of 11 Mbit/s  $\rightarrow$  5.5 Mbit/s

- 4** The configuration of some of the shown networks is suboptimal. Name them and explain why.

Network 1, 2, and 3 use overlapping channels. Typically selecting other channels than 1, 6, 11, and 14 is not recommended.

## Exercise 5: Bridges and Switches

- 1 What is the purpose of **bridges** in computer networks?

## Exercise 5: Bridges and Switches

### 1 What is the purpose of **bridges** in computer networks?

For connecting different physical networks, Bridges are required because they forward frames from one physical network to another one. Bridges and Switches check the correctness of the frames via checksums.



## Exercise 5: Bridges and Switches

### 1 What is the purpose of **bridges** in computer networks?

For connecting different physical networks, Bridges are required because they forward frames from one physical network to another one. Bridges and Switches check the correctness of the frames via checksums.

### 2 What is the difference between **bridges** and **switches**?

## Exercise 5: Bridges and Switches

### 1 What is the purpose of **bridges** in computer networks?

For connecting different physical networks, Bridges are required because they forward frames from one physical network to another one. Bridges and Switches check the correctness of the frames via checksums.

### 2 What is the difference between **bridges** and **switches**?

Bridges with  $> 2$  ports are called Switch.

## Exercise 5: Bridges and Switches

- 1 What is the purpose of **bridges** in computer networks?

For connecting different physical networks, Bridges are required because they forward frames from one physical network to another one. Bridges and Switches check the correctness of the frames via checksums.

- 2 What is the difference between **bridges** and **switches**?

Bridges with  $> 2$  ports are called Switch.

- 3 What is the advantage of **learning bridges** in contrast to „dumb“ bridges?

## Exercise 5: Bridges and Switches

### 1 What is the purpose of **bridges** in computer networks?

For connecting different physical networks, Bridges are required because they forward frames from one physical network to another one. Bridges and Switches check the correctness of the frames via checksums.

### 2 What is the difference between **bridges** and **switches**?

Bridges with  $> 2$  ports are called Switch.

### 3 What is the advantage of **learning bridges** in contrast to „dumb“ bridges?

Learning Bridges learn which network devices are accessible via which port and therefore decrease unnecessary traffic.

## Exercise 5: Bridges and Switches

- 1 What is the purpose of **bridges** in computer networks?

For connecting different physical networks, Bridges are required because they forward frames from one physical network to another one. Bridges and Switches check the correctness of the frames via checksums.

- 2 What is the difference between **bridges** and **switches**?

Bridges with  $> 2$  ports are called Switch.

- 3 What is the advantage of **learning bridges** in contrast to „dumb“ bridges?

Learning Bridges learn which network devices are accessible via which port and therefore decrease unnecessary traffic.

- 4 What information is stored in the **forwarding tables** of bridges?

## Exercise 5: Bridges and Switches

- 1 What is the purpose of **bridges** in computer networks?

For connecting different physical networks, Bridges are required because they forward frames from one physical network to another one. Bridges and Switches check the correctness of the frames via checksums.

- 2 What is the difference between **bridges** and **switches**?

Bridges with  $> 2$  ports are called Switch.

- 3 What is the advantage of **learning bridges** in contrast to „dumb“ bridges?

Learning Bridges learn which network devices are accessible via which port and therefore decrease unnecessary traffic.

- 4 What information is stored in the **forwarding tables** of bridges?

The information, which network devices are accessible via which port in local forwarding tables.

## Exercise 5: Bridges and Switches

- 5 What happens, if for a network device, no entry exists in the **forwarding table** of a bridge?

## Exercise 5: Bridges and Switches

- 5 What happens, if for a network device, no entry exists in the **forwarding table** of a bridge? This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.



## Exercise 5: Bridges and Switches

- 5 What happens, if for a network device, no entry exists in the **forwarding table** of a bridge? This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.
- 6 Why do bridges try to avoid **loops**?

## Exercise 5: Bridges and Switches

- 5** What happens, if for a network device, no entry exists in the **forwarding table** of a bridge?  
This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.
- 6** Why do bridges try to avoid **loops**?  
Loops can cause malfunctions and reduce the performance of the network or even lead to a network failure.

## Exercise 5: Bridges and Switches

- 5 What happens, if for a network device, no entry exists in the **forwarding table** of a bridge?  
This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.
- 6 Why do bridges try to avoid **loops**?  
Loops can cause malfunctions and reduce the performance of the network or even lead to a network failure.
- 7 Which protocol do bridges use in order to **handle loops**?

## Exercise 5: Bridges and Switches

- 5** What happens, if for a network device, no entry exists in the **forwarding table** of a bridge?  
This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.
- 6** Why do bridges try to avoid **loops**?  
Loops can cause malfunctions and reduce the performance of the network or even lead to a network failure.
- 7** Which protocol do bridges use in order to **handle loops**?  
Spanning Tree Protocol (STP)

## Exercise 5: Bridges and Switches

- 5 What happens, if for a network device, no entry exists in the **forwarding table** of a bridge?  
This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.
- 6 Why do bridges try to avoid **loops**?  
Loops can cause malfunctions and reduce the performance of the network or even lead to a network failure.
- 7 Which protocol do bridges use in order to **handle loops**?  
Spanning Tree Protocol (STP)
- 8 Explain what a spanning tree is.

## Exercise 5: Bridges and Switches

- 5** What happens, if for a network device, no entry exists in the **forwarding table** of a bridge?  
This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.
- 6** Why do bridges try to avoid **loops**?  
Loops can cause malfunctions and reduce the performance of the network or even lead to a network failure.
- 7** Which protocol do bridges use in order to **handle loops**?  
Spanning Tree Protocol (STP)
- 8** Explain what a spanning tree is.  
It is a subgraph of the graph, which covers all nodes, but it is cycle-free, because edges have been removed.

## Exercise 5: Bridges and Switches

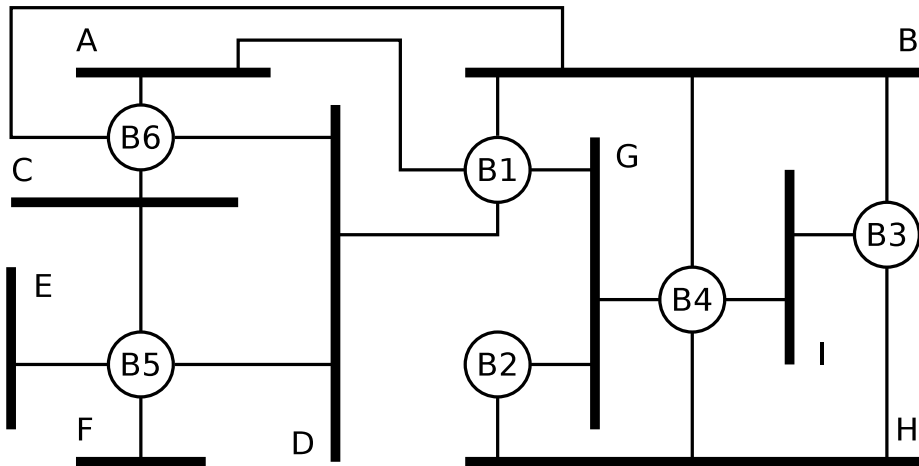
- 5** What happens, if for a network device, no entry exists in the **forwarding table** of a bridge?  
This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.
- 6** Why do bridges try to avoid **loops**?  
Loops can cause malfunctions and reduce the performance of the network or even lead to a network failure.
- 7** Which protocol do bridges use in order to **handle loops**?  
Spanning Tree Protocol (STP)
- 8** Explain what a spanning tree is.  
It is a subgraph of the graph, which covers all nodes, but it is cycle-free, because edges have been removed.
- 9** What is the selection criteria for determining, whether a bridge becomes the **root bridge**?

## Exercise 5: Bridges and Switches

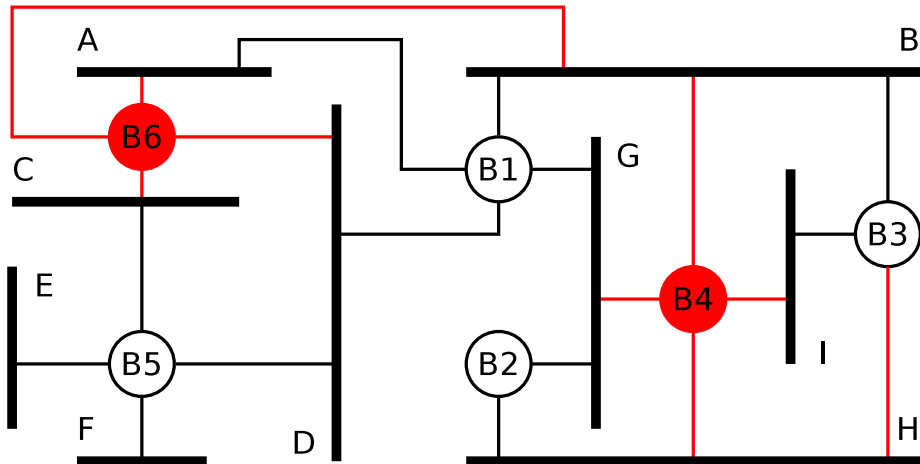
- 5** What happens, if for a network device, no entry exists in the **forwarding table** of a bridge?  
This is not a problem because the table is only used for optimization. If for a network device no entry in the forwarding table exists, the Bridge forwards the frame to every port, which is connected to a physical network.
- 6** Why do bridges try to avoid **loops**?  
Loops can cause malfunctions and reduce the performance of the network or even lead to a network failure.
- 7** Which protocol do bridges use in order to **handle loops**?  
Spanning Tree Protocol (STP)
- 8** Explain what a spanning tree is.  
It is a subgraph of the graph, which covers all nodes, but it is cycle-free, because edges have been removed.
- 9** What is the selection criteria for determining, whether a bridge becomes the **root bridge**?  
The Bridge ID consists of the Bridge priority (2 bytes) and MAC address (6 bytes) of the Bridge port with the lowest port ID.



# Exercise 6: Spanning Tree Protocol



# Exercise 6: Spanning Tree Protocol



## Exercise 7: Addressing in the Data Link Layer

- 1 The format of what **addresses** is defined by Data Link Layer protocols?

## Exercise 7: Addressing in the Data Link Layer

- 1 The format of what **addresses** is defined by Data Link Layer protocols?  
physical network addresses

## Exercise 7: Addressing in the Data Link Layer

- 1 The format of what **addresses** is defined by Data Link Layer protocols?  
physical network addresses
- 2 How are **physical network addresses** called?

## Exercise 7: Addressing in the Data Link Layer

- 1 The format of what **addresses** is defined by Data Link Layer protocols?  
physical network addresses
- 2 How are **physical network addresses** called?  
MAC addresses

## Exercise 7: Addressing in the Data Link Layer

- 1 The format of what **addresses** is defined by Data Link Layer protocols?  
physical network addresses
- 2 How are **physical network addresses** called?  
MAC addresses
- 3 Who receives a frame with the **destination address**  
FF-FF-FF-FF-FF-FF?

## Exercise 7: Addressing in the Data Link Layer

- 1 The format of what **addresses** is defined by Data Link Layer protocols?  
physical network addresses
- 2 How are **physical network addresses** called?  
MAC addresses
- 3 Who receives a frame with the **destination address**  
FF-FF-FF-FF-FF-FF?  
This address is the MAC broadcast address. Every participant in the local/physical network receives this frame.



## Exercise 7: Addressing in the Data Link Layer

- 1 The format of what **addresses** is defined by Data Link Layer protocols?  
physical network addresses
- 2 How are **physical network addresses** called?  
MAC addresses
- 3 Who receives a frame with the **destination address** FF-FF-FF-FF-FF-FF?  
This address is the MAC broadcast address. Every participant in the local/physical network receives this frame.
- 4 What is **MAC spoofing**?

## Exercise 7: Addressing in the Data Link Layer

- 1 The format of what **addresses** is defined by Data Link Layer protocols?  
physical network addresses
- 2 How are **physical network addresses** called?  
MAC addresses
- 3 Who receives a frame with the **destination address** FF-FF-FF-FF-FF-FF?  
This address is the MAC broadcast address. Every participant in the local/physical network receives this frame.
- 4 What is **MAC spoofing**?  
Changing the MAC address of a device to fake its identity.

# Exercise 8: Byte Stuffing

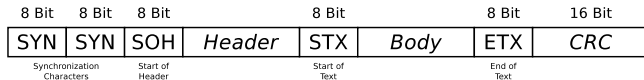


<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7



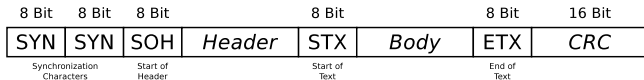
# Exercise 8: Byte Stuffing



<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7

# Exercise 8: Byte Stuffing



<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
 A1 A2 A3 A4 A5

# Exercise 8: Byte Stuffing

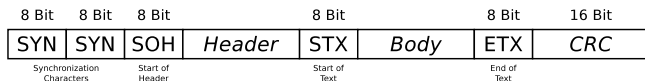


<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
 A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35

# Exercise 8: Byte Stuffing

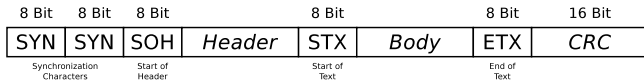


<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
 A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35

# Exercise 8: Byte Stuffing



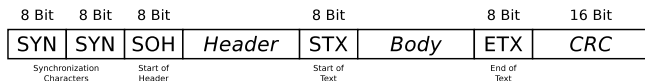
<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35  
05 04 03 02 01



# Exercise 8: Byte Stuffing



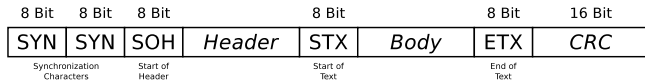
<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35  
05 04 03 02 01

3 16 16 01 99 98 97 96 95 02 10 03 10 10 10 03 03 92 55

# Exercise 8: Byte Stuffing



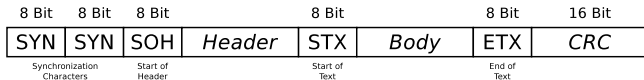
<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35  
05 04 03 02 01

3 16 16 01 99 98 97 96 95 02 10 03 10 10 10 03 03 92 55

# Exercise 8: Byte Stuffing



<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35  
05 04 03 02 01

3 16 16 01 99 98 97 96 95 02 10 03 10 10 10 03 03 92 55  
03 10 03

# Exercise 8: Byte Stuffing



<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35  
05 04 03 02 01

3 16 16 01 99 98 97 96 95 02 10 03 10 10 10 03 03 92 55  
03 10 03

4 16 16 01 99 98 97 96 95 02 10 10 10 10 10 03 01 02 A1 03 99  
B2

# Exercise 8: Byte Stuffing



<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35  
05 04 03 02 01

3 16 16 01 99 98 97 96 95 02 10 03 10 10 10 03 03 92 55  
03 10 03

4 16 16 01 99 98 97 96 95 02 10 10 10 10 10 03 01 02 A1 03 99  
B2

# Exercise 8: Byte Stuffing



<b>Control character</b>	SOH	STX	ETX	DLE	SYN
<b>Hexadecimal notation</b>	01	02	03	10	16

1 16 16 01 99 98 97 96 95 02 A1 A2 A3 A4 A5 03 A0 B7  
A1 A2 A3 A4 A5

2 16 16 01 99 98 97 96 95 02 05 04 10 03 02 01 03 76 35  
05 04 03 02 01

3 16 16 01 99 98 97 96 95 02 10 03 10 10 10 03 03 92 55  
03 10 03

4 16 16 01 99 98 97 96 95 02 10 10 10 10 10 03 01 02 A1 03 99  
B2  
10 10 03 01 02 A1

# Exercise 9: Bit Stuffing

**1** 01111110 10100111 11111000 11110010 10011111 10111111 11100101

## Exercise 9: Bit Stuffing

**1** 01111110 10100111 11111000 11110010 10011111 10111111 11100101  
01111101 01010011 11101110 00111100 10100111 11010111 11011110 0101



## Exercise 9: Bit Stuffing

- 1 01111110 10100111 11111000 11110010 10011111 10111111 11100101  
01111101 01010011 11101110 00111100 10100111 11010111 11011110 0101
- 2 00111111 01110001 11110011 11111100 10101010 11001111 11100001  
00111110 10111000 11111000 11111011 10010101 01011001 11110110 0001

## Exercise 9: Bit Stuffing

- 1 01111110 10100111 11111000 11110010 10011111 10111111 11100101  
01111101 01010011 11101110 00111100 10100111 11010111 11011110 0101
- 2 00111111 01110001 11110011 11111100 10101010 11001111 11100001  
00111110 10111000 11111000 11111011 10010101 01011001 11110110 0001

# Exercise 9: Bit Stuffing

- 1 01111110 10100111 11111000 11110010 10011111 10111111 11100101  
01111101 01010011 11101110 00111100 10100111 11010111 11011110 0101
- 2 00111111 01110001 11110011 11111100 10101010 11001111 11100001  
00111110 10111000 11111000 11111011 10010101 01011001 11110110 0001
- 3 11111111 11111111 11111111 11111111 11111111 11111111 11111111  
11111011 11101111 10111110 11111011 11101111 10111110 11111011 11101111 101

## Exercise 10: Do some research

- 1 What are the special features of the WLAN specification amendments of **IEEE 802.11ad**?

## Exercise 10: Do some research

- 1 What are the special features of the WLAN specification amendments of **IEEE 802.11ad**? IEEE 802.11 uses the 60 GHz frequency spectrum and is meant for short distance, high data rate networks, branded as *WiGig*.

## Exercise 10: Do some research

- 1 What are the special features of the WLAN specification amendments of **IEEE 802.11ad**? IEEE 802.11 uses the 60 GHz frequency spectrum and is meant for short distance, high data rate networks, branded as *WiGig*.
- 2 **RFC 7688** specifies the transport of **IPv6 over Bluetooth Low Energy (BLE)**. The specification is based on a set of other RFCs which ones?

## Exercise 10: Do some research

- 1 What are the special features of the WLAN specification amendments of **IEEE 802.11ad**?  
IEEE 802.11 uses the 60 GHz frequency spectrum and is meant for short distance, high data rate networks, branded as *WiGig*.
- 2 **RFC 7688** specifies the transport of **IPv6 over Bluetooth Low Energy (BLE)**. The specification is based on a set of other RFCs which ones?  
The 6LoWPAN specifications: RFC 4944, RFC 6282, and RFC 6775

## Exercise 10: Do some research

- 1 What are the special features of the WLAN specification amendments of **IEEE 802.11ad**?  
IEEE 802.11 uses the 60 GHz frequency spectrum and is meant for short distance, high data rate networks, branded as *WiGig*.
- 2 **RFC 7688** specifies the transport of **IPv6 over Bluetooth Low Energy (BLE)**. The specification is based on a set of other RFCs which ones?  
The 6LoWPAN specifications: RFC 4944, RFC 6282, and RFC 6775
- 3 A computer is equipped with four 100BASE-T NICs. It operates Linux as an operating system. Which data rate can be achieved over a **bonding** network interface on this machine?



## Exercise 10: Do some research

- 1** What are the special features of the WLAN specification amendments of **IEEE 802.11ad**?  
IEEE 802.11 uses the 60 GHz frequency spectrum and is meant for short distance, high data rate networks, branded as *WiGig*.
- 2** **RFC 7688** specifies the transport of **IPv6 over Bluetooth Low Energy (BLE)**. The specification is based on a set of other RFCs which ones?  
The 6LoWPAN specifications: RFC 4944, RFC 6282, and RFC 6775
- 3** A computer is equipped with four 100BASE-T NICs. It operates Linux as an operating system. Which data rate can be achieved over a **bonding** network interface on this machine?  
Up to 400 Mbit/s since bonded interfaces logically combine physical NICs.

## Exercise 10: Do some research

- 1** What are the special features of the WLAN specification amendments of **IEEE 802.11ad**?  
IEEE 802.11 uses the 60 GHz frequency spectrum and is meant for short distance, high data rate networks, branded as *WiGig*.
- 2** **RFC 7688** specifies the transport of **IPv6 over Bluetooth Low Energy (BLE)**. The specification is based on a set of other RFCs which ones?  
The 6LoWPAN specifications: RFC 4944, RFC 6282, and RFC 6775
- 3** A computer is equipped with four 100BASE-T NICs. It operates Linux as an operating system. Which data rate can be achieved over a **bonding** network interface on this machine?  
Up to 400 Mbit/s since bonded interfaces logically combine physical NICs.
- 4** **MTU Path Discovery** can be used to automatically determine the smallest *MTU* between two hosts. Which technique is used when you detect a MTU of **more than 1500 bytes** in a Ethernet network?

## Exercise 10: Do some research

- 1** What are the special features of the WLAN specification amendments of **IEEE 802.11ad**?  
IEEE 802.11 uses the 60 GHz frequency spectrum and is meant for short distance, high data rate networks, branded as *WiGig*.
- 2** **RFC 7688** specifies the transport of **IPv6 over Bluetooth Low Energy (BLE)**. The specification is based on a set of other RFCs which ones?  
The 6LoWPAN specifications: RFC 4944, RFC 6282, and RFC 6775
- 3** A computer is equipped with four 100BASE-T NICs. It operates Linux as an operating system. Which data rate can be achieved over a **bonding** network interface on this machine?  
Up to 400 Mbit/s since bonded interfaces logically combine physical NICs.
- 4** **MTU Path Discovery** can be used to automatically determine the smallest *MTU* between two hosts. Which technique is used when you detect a MTU of **more than 1500 bytes** in a Ethernet network?  
Jumbo frames can carry up to 9000 bytes of payload. Even though many Ethernet devices support these frames they are not part of the standard and may lead to errors if not all devices in a network support them.